Design of Parallel and High Performance Computing *HS 2018 Markus Püschel, Torsten Hoefler Department of Computer Science ETH Zurich*

Filter Lock

Prove that the filter lock (given below) provides mutual exclusion for n threads. Assume sequential consistency.

```
volatile int level[n] = {0,0, ..., 0};
volatile int victim[n];
void lock(){
  for (int l=1; l<n; l++){
    level[tid] = l;
    victim[l] = tid;
    while ((∃k != tid) (level[k] >= l && victim[l] == tid)) {};
}
```

void unlock() { level[tid] = 0; }

Solution

We will proof that for $0 \le j \le n$ there are at most n - j threads at level j. We do that by induction. For j = 0, the base case, this is trivially true. For the induction step the induction hypothesis implies that there are at most n - j + 1 threads at level j - 1. To show that at least one thread cannot progress to level j, we argue by contradiction: assume there are n - j + 1 threads at level j. Let A be the last thread at level j to write to victim[j]. Because A is last, for any other B at level j:

 $W_B(victim[j]) \rightarrow W_A(victim[j])$

From the code we see that B writes level[B] before it writes victim[j]

 $W_B(level[B] = j) \rightarrow W_B(victim[j]) \rightarrow W_A(victim[j])$

also from the code we see that A reads level[B] after writing to victim[j]

$$W_B(level[B] = j) \rightarrow W_B(victim[j]) \rightarrow W_A(victim[j]) \rightarrow R_A(level[B])$$

Because B is at level j, every time A reads level[B], it observes a value greater than or equal to j, implying that A could not have completed the waiting loop, a contradiction.

Measure Cache Misses

Consider the false sharing benchmark of Assignment n.2. Verify that the increase in time you observe when increasing the number of threads actually depends on the number of cache misses. This can be showed by instrumenting the benchmark with the PAPI library, that allows you to read the performance counters provided by your system.

Hint: Read the PAPI_L1_DCM counter inside each thread (i.e., inside the OMP parallel section) and report the maximum among the number of cache misses observed by each thread, as it is already done for the time.

Solution

See attached code.