

Eidgenössische Technische Hochschule Zürich Swiss Federal Institute of Technology Zurich Spring Term 2014

Operating Systems and Networks Assignment 4

 Assigned on:
 13th March 2014

 Due by:
 21st March 2014

1 Memory Management

What are the goals of memory managent in a modern OS?

1.1 Segmentation

Consider the following segment table:

Segment	Base	Length
0	219	600
1	2300	14
2	90	100
3	1327	580
4	1952	96

What are the physical addresses for the following logical addresses given as (segment, offset) tuples?

- **a)** 0, 430
- **b)** 1, 10
- c) 2,500
- d) 3,400
- e) 4, 112

1.2 Paging



Page table at address 0xC0FFE000

12

....

20

	0x99999	flags	
	0x12345	flags	
	0x77777	flags	
Pa	age table at address 0	xBEEF100	0
	20	12	

0x66666 flags 0x88888 flags

....

Page table at address 0x2BAD1000

	20	12
0	0x39999	flags
1	0x32345	flags
2	0x37777	flags
_		

Answer the following questions concerning the given P6 page table:

- a) How does paging provide isolation of processes?
- b) How does paging allow multiple processes to share a memory region?
- c) Which physical address is referenced by the virtual address 0x00802BAD?
- d) Which virtual address references the physical address 0x7777777?
- e) Only the 20 most significant bits of a page directory entry are used to reference the location of a page table, the remaining 12 bits are used for flags. What does this imply for the location of page tables?
- f) What does the kernel have to do so that different processes use different page tables?
- g) If a memory reference takes 100 nanoseconds, how long does a paged memory reference take if there is no TLB or cache?

1.3 Virtual Memory

Consider a paged virtual address space composed of 1024 pages of 4 KB each, which is mapped into a 1 MB physical memory space.

a) What is the format of the logical address; i.e., which bits are the offset bits and which are the page number bits? Explain.

1.4 Page Replacement

Consider the following page access pattern:

1, 2, 3, 4, 2, 1, 5, 6, 2, 1, 2, 3, 7, 6, 3, 2, 1, 2, 3, 6

How many page faults would occur for the following replacement algorithms, assuming one, two, three, four, five, six, or seven frames?

- a) LRU replacement
- **b**) FIFO replacement
- c) Optimal replacement